



2016 ALL-STAR SERIES – Player Rules & Information Sheet

\$15,000 Guaranteed Grand Finale

Each Region will have the same amount of tournaments. Each operator will choose a Coordinator to promote and run their tournament series and leagues. This individual will also be the representative on the All Star Series “Round Table.” Representatives can bring the players concerns, questions and ideas to the table for discussion to try to improve next years All Star Series.

Tournaments:

Each Operator (Region) will be awarded 10 tournaments with up to 3 bonus tournaments.

- A. 5 tournaments - A/B High/Low style tournament.
 - a. Based on Handicap, the entirety of the player field will be split in half.
 - i. Split Blind Draw will consist of 2 separate tournaments.
 - 1. High (A) draw will be best of 5 winner's 701 MO-Cricket-Cricket-701 MO-Choice and best of 3 loser's – Cricket-701 MO-Choice.
 - 2. Low (B) draw will be best of 3 winner's and loser's – Cricket-501-Choice.
 - 3. In the event that there are 2 extra players, they will go to the high draw.
 - b. Event Coordinator (EC) will be odd man out. In the event that the number of entries is odd by the time the draw is closed, the EC will have to remove him/herself from the sign up list.
 - c. The highest league stats from the previous year will be the stats that the player must use for the year.
 - i. Stats are from leagues played between February 1st to January 31st 2016.
 - ii. Must have at least 48 games.
 - iii. Only the pro list precludes this rule.
- B. 5 tournaments will be straight up blind draws.
 - a. Separate men's and women's blind draws.
 - i. There must be at least 8 women to run a separate tournament.
 - ii. In the event that there are not 8 women present to run a separate draw, they may play with the men's draw.
 - iii. Men's draw – Cricket-701 MO-Choice.
 - iv. Women's Draw – Cricket-501-Choice.

- C. Long wait times and cramped play areas are an issues that are being addressed this year.
 - a. A max of 64 entries per single point event.
- D. Each operator must provide at least 1 double point tournament
 - a. No entry limit on double point events.
- E. Up to 3 Jack and Jill bonus tournaments. Bonus tournaments are not required. Style of tournament can be decided by EC.
 - a. Bring – Handicapped
 - b. Bring – Capped
 - c. Bring – Open
 - d. Bring – Draw
- F. As part of the players entry fee, green fees will be taken and tournaments will be on free play.
- G. Trips pot will be run at the discretion of each operators EC.
 - a. If a triples pot is run, the remainder of the balance will be run out at each regions stop #10 Double Point Event.
- H. Points will be updated as quickly as possible. Delays are inevitable for numerous reasons, event staff will do everything possible to keep delays to a minimum.

Qualification:

Some players have limited availability and some players like variety. With the purpose of trying to qualify as many players as possible while keeping in mind everyone's differences of availability, we will lay out a comprehensive and accommodating plan that should be to most players liking and fit most players schedules.

Tournaments:

- A. Each region will offer 10 events for qualification. To qualify, **players must attend 5 tournaments within their region.**
 - a. Out of region tournaments will count for ½ qualification; 2 out of region tournaments will for 1 qualifying tournament.
- B. Bonus tournaments do not count for qualification. ONLY for points.

Points:

Points may be accumulated in a variety of ways.

- A. Tournaments:
 - a. 10 tournaments (with at least 1 double) will accrue players points based off of finishes of each tournament.
 - i. Current structure: 10 attendance points for signing up, 3 points for every win on the winners side, 2 points for every win on the losers side, 1 point for a loss and 5 points to the Champions.
 - b. Bonus tournaments are instituted to raise incentive for women to participate.
 - i. Sign up bonus of 20 points per player.
 - c. Out of region events should be attended as much as possible to raise attendance and points.

B. Leagues: **NO LEAGUE REQUIREMENTS, ONLY REWARDS.**

- a. League multiplier: A player must have 5 (qualification) events for the multiplier to take effect.
 - i. 150 sanctioned league games = 5% multiplier to players point total.
 - ii. 300 sanctioned league games = 12% multiplier to players point total.
 - iii. 500 sanctioned league games = 20% multiplier to players point total.
 1. If a player has 5 tournaments attended with 100 points, and 150 sanctioned league games for a 5% multiplier, the new total would be 105 points.
 - iv. Multipliers will not be tallied and applied until after the final All Star tournament has been completed.
 - v. Games must be earned with qualifying leagues starting between February 1st 2016 – January 31st of 2017.

Player Rules and Regulations:

- A. Operators must submit stats for players from leagues starting February 1st 2015 – Present.
 - a. Initial stats must be turned in to the All Star Office before the start of tournament series.
 - b. If multiple leagues are player, the highest player stats will be used.
- B. If a player does not have stats from a sanctioned operator, the player must provide his/her own stats.
 - a. Stats must be from an NDA sanctioned league.
 - b. Stats must contain a minimum of 48 total games played with a minimum of 24 games of either '01 or Cricket.
 - c. If a player does not have stats, in the case of an A/B High/Low draw, the player will be an A by default.

Player Fees and Payouts:

Players invest both time and money into the All Star Series. The All Star Staff and each regions EC will work hard to ensure each event is run efficiently and consistently.

- A. Each event will have a \$20 entry fee per player.
 - a. For every entry into an event, \$10 will go toward the payout of that event.
 - b. For every entry into an event, \$5 will go toward the All Star Series Finale.
 - c. For every entry into an event, \$5 will go toward green fees to make boards free for tournament play.

Leagues:

Operators have pre-existing leagues that will count toward the All Star Series. We require full stats to be used to obtain player averages and games played. We are going to try something new this year and it will be strictly in test phase. The All Star Series Remote Leagues will offer several options:

- A. Each player must have at least 48 league games with any approved All Star Operator in order to play in the capped and bring Finale events. If you do not have your 48 games, you can play in all open events and flighted events but you will be automatically an "A" player.
- B. All Star Leagues are something that is in the works for 2017. Beta testing for the All Star Leagues may commence this year. These leagues would offer us insight on potential success moving forward.
 - a. Leagues would offer a secondary means to accumulate points. Points will be accumulated on a per win basis.
 - i. Doubles and Trios Leagues.
 - ii. Handicapped and open leagues.

Finale:

It is our objective to improve the finale every year. Not only are we focusing on making the money and payouts important, but we want to give players of all skill levels a feeling of inclusion and a sense that they have a reason to be there. Every player that spends the time and money to get qualified for the Grand Finale should be given the opportunity to play for the awards and their piece of the prize money. For that reason we have added a new division to the Grand Finale and all of the side events will be flighted or capped.

- A. How the money will be split for the finale, \$15,000.00 Guaranteed payout.
 - a. Grand Finale – 50% of the total payout, \$7,500.00
 - i. \$3000 – Men's A Grand Finale
 - ii. \$2500 – Men's B Grand Finale
 - iii. \$2000 – Women's Grand Finale
 - b. All Star Challenge – 10% of the total payout, \$1500.00
 - c. Side Events – 40% of the total payout, \$6000.00
- B. Events for the Finale:
 - a. Grand Finale – Top 16 men and top 8 women from each region.
 - i. Top 16 men from each region will join to form a total. The total will be split in half based on league stats to divide the Men's A & B.
 - b. All Star Challenge – Top 4 men and top 2 women from each region to form All Star Team.
 - c. Side Events – Any player with at least 5 events may participate.
 - i. Singles – Flighted Divisions.
 - ii. Doubles – Capped Divisions.
 - iii. Trios – Capped.
 - iv. Team – Capped.
 - v. Blind / Parity / A/B Draws.
 - vi. Events may be added or changed at a later date.
- C. Registration and Player Fees:
 - a. Grand Finale – No entry fees for top 16 men and 8 women from each region.
 - b. All events will be available for pre-registration after the final All Star Series Event.
 - i. On-site registration may be available but subject to late entry fees.

General Player Rules:

1. All Star Series Management and League Coordinators reserve the right to revoke points or participation of any player without provocation or warning.
2. Physical altercations will subject involved parties to suspension from participation TBD, up to revocation of right to participate.
3. Physical damage or intent to damage any operator or bar equipment will subject involved parties to suspension from participation TBD, up to revocation of right to participate.
4. If a player walks out on another player, you will forfeit your points accumulated for that event and you will be suspended for one (1) event.